

# An algorithm for 1-space bounded cube packing

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**Abstract**—In this paper, we present a 1-space bounded cube packing algorithm with asymptotic competitive ratio 10.872.

**Index Terms**—Online algorithms, bin packing, cube, one-space bounded

## I. INTRODUCTION

IN THE bin packing problem, we receive a sequence of items of different sizes that must be packed into a finite number of bins in a way that minimizes the number of bins used. When all the items are accessible, the packing method is called *offline*. The packing method is called *online*, when items arrive one by one and each item has to be packed irrevocably into a bin before the next item is presented.

In the online version of packing a crucial parameter is the number of bins available for packing, i.e., *active bins*. Each incoming item is packed into one of the active bins; the remaining bins are not available at this moment. If we close one of the current active bins, we open a new active bin. Once an active bin has been closed, it can never become active again. When the method allows at most  $t$  active bins at the same time, it is called  *$t$ -space bounded*. Unbounded space model does not impose any limits on the number of active bins. It is natural to expect a packing method to be less efficient with fewer number of active bins. In this paper, we study 1-space bounded 3-dimensional cube packing.

Let  $S$  be a sequence of cubes. Denote by  $A(S)$  the number of bins used by the algorithm  $A$  to pack items from  $S$ . Furthermore, denote by  $OPT(S)$  the minimum possible number of bins used to pack items from  $S$  by the optimal offline algorithm. By the asymptotic competitive ratio for the algorithm  $A$  we mean:

$$R_A^\infty = \limsup_{n \rightarrow \infty} \sup_S \left\{ \frac{A(S)}{OPT(S)} \mid OPT(S) = n \right\}.$$

### A. Related work

The one-dimensional case of the space bounded bin packing problem has been extensively studied and the best possible algorithms are known: the Next-Fit algorithm [5] for the one-space bounded model and the Harmonic algorithm [6] when the number of active bins goes to infinity. The questions concerning  $t$ -space bounded  $d$ -dimensional packing ( $d \geq 2$ ) have been studied in a number of papers. For large number of active bins, Epstein and van Stee [1] presented a  $(\Pi_\infty)^d$ -competitive space bounded algorithm, where  $\Pi_\infty \approx 1.69103$  is the competitive ratio of the one-dimensional algorithm

Harmonic. Algorithms for 2-dimensional bin packing with only one active bin were explored for the first time in [8], where the authors give 8.84-competitive algorithm for 2-dimensional bin packing. An improved result of that case can be found in the paper [7], where a 5.155-competitive method is presented. The last article also contains an algorithm for packing squares with competitive ratio at most 4.5. In [4], a 4.84-competitive 1-space bounded 2-dimensional bin packing algorithm was presented. Grzegorek and Januszewski [3] presented a  $3.5^d$ -competitive as well as a  $12 \cdot 3^d$ -competitive online  $d$ -dimensional hyperbox packing algorithm with one active bin. The  $d$ -dimensional case of 1-space bounded hypercube packing was discussed in [9], where a  $2^{d+1}$ -competitive algorithm was described. The aim of this paper is to improve the upper bound ( $2^{3+1}$ ) in the 3-dimensional case. We present 10.872-competitive 1-space bounded cube packing algorithm.

### B. Our results

The algorithm presented in this article considers packing items (cubes of edges not greater than 1) into one active cube of edge 1. The main packing method is a bit like the classic computer game Tetris. The packing method which we describe is similar to the method presented by Grzegorek and Januszewski in [2]. The algorithm distinguishes types of items what determines a method for packing a specific item in a bin. Items that are considered big enough are packed from top to bottom. Different types of small items are packed from bottom upwards. The algorithm handles small items in a Tetris manner: to determine a place to pack an item a part of a bin is temporarily divided into congruent cuboids of appropriate size. Then an item is packed as low as possible inside a carefully chosen cuboid.

In Section II we give a 1-space bounded cube packing algorithm with the ratio 10.872.

## II. THE *one-space*-ALGORITHM

Let  $S$  be a sequence of cubes  $Q_1, Q_2, \dots$ . Denote by  $a_i$  the edge length of  $Q_i$ .

- an item  $Q_i$  is *huge*, provided  $a_i > 1/2$ ;
- an item  $Q_i$  is *big*, provided  $1/4 < a_i \leq 1/2$ ;
- an item  $Q_i$  is *small*, provided  $a_i \leq 1/4$ ; a small item  $Q_i$  is of *type  $k$*  provided  $2^{-k-1} < a_i \leq 2^{-k}$ .

Let  $\mathcal{B}$  be the active bin. To shorten the notation, a cuboid whose edges have lengths  $a \times a \times b$  will be called an  $(a, b)$ -cuboid.

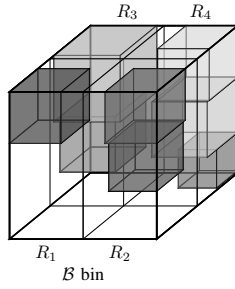


Fig. 1. Big items – the darker an item's colour, the later it arrived

#### A. Description of the one-space-algorithm

- In packing items we distinguish coloured and white (not coloured) space. Items are placed only in the white space. Each newly opened bin is white.
- We divide each freshly opened bin into  $(1/2, 1)$ -cuboids. These cuboids are named  $R_1, R_2, R_3, R_4$  in an arbitrary order.
- Huge items (edge  $> 1/2$ ) are packed alone into a bin, i.e., if  $Q_i$  is huge, then we close the active bin and open a new bin to pack this item. After packing  $Q_i$  we close the bin and open a new active bin.
- If  $Q_i$  is big ( $1/4 < \text{edge} \leq 1/2$ ) we find the highest indexed  $R_j$  such that  $Q_i$  can be packed into it. We pack  $Q_i$  into  $R_j$  along the edge of  $B$  as high as it is possible (see Figs. 1 and 3). If such a packing is not possible, we close the active bin, open a new active bin and pack  $Q_i$  into it.  
When a big item is packed, it colours the space covered by itself.
- If  $Q_i$  is a small item of type  $k$  ( $2^{-k-1} < \text{edge} \leq 2^{-k}$ ) (see Figs. 2 and 3) we find the lowest indexed  $R_j$  such that  $Q_i$  can be packed into it. Since  $j$  is fixed now, we will write  $R$  instead of  $R_j$ .  
We temporarily divide  $R$  into  $(2^{-k}, 1)$ -cuboids called  $R(1), \dots, R(4^{k-1})$ . Denote by  $t(n)$  the distance between the top of  $R(n)$  and the top of the topmost item packed in  $R(n)$  for  $n = 1, \dots, 4^{k-1}$  (see Fig. 5, right) and let  $\eta$  be an integer such that  $t(\eta) = \max\{t(1), \dots, t(4^{k-1})\}$ . We pack  $Q_i$  into  $R(\eta)$  as low as possible. The result of packing  $Q_i$  is the colouring of the  $(2^{-k}, 1 - t(\eta) + a_i)$ -cuboid contained in the bottom of  $R(\eta)$  (see Fig. 5, right, where  $\eta = 2$  before  $Q_{14}$  was packing).  
If such a packing is not possible, then we close the active bin and open a new active bin to pack  $Q_i$ .

#### B. Competitive ratio

Let  $P_j$  for  $j = 1, \dots, 16$  be  $(1/4, 1)$ -cuboids with pairwise disjoint interiors. Each cuboid  $R_i$  for  $i \in \{1, 2, 3, 4\}$  is divided into four cuboids  $P_{4i-3}, \dots, P_{4i}$  (see Fig. 4).

**Lemma 1.** Assume that only small items were packed into  $B$ . Assume that  $j \in \{1, 2, \dots, 16\}$ . Denote by  $n$  the number of items packed into  $P_j$  and by  $t_n$  the distance between the

bottom of  $B$  and the top of the topmost item packed into  $P_j$ . The total volume  $v_n$  of small items packed into  $P_j$  is greater than

$$f(t_n) = \frac{19}{2048} \cdot t_n - \frac{13}{16384}.$$

Moreover, if the topmost packed item is of type 2, then

$$v_n > f_+(t_n) = \frac{19}{2048} \cdot t_n.$$

*Proof.* Without loss of generality we can assume that  $P_j = [0, 1/4] \times [0, 1/4] \times [0, 1]$ . We will prove the result using induction over the number  $n$  of packed items.

First assume that only one item  $Q_b$  was packed into  $P_j$ . Obviously,  $t_1 = a_b$ . Let

$$\varphi(a) = a^3 - \frac{19}{2048}a.$$

The function  $\varphi(a)$  for  $a > 0$  has a minimum at

$$a_0 = \sqrt{\frac{19}{6144}}.$$

A computation shows that

$$\varphi(a_0) > -\frac{1}{2} \cdot \frac{13}{16384} \quad (1)$$

(this lower bound will be useful in the last part of the proof). We get

$$v_1 = a_b^3 > \frac{19}{2048} \cdot t_1 - \frac{1}{2} \cdot \frac{13}{8192} = f(t_1).$$

Moreover, if  $1/8 < a_b \leq 1/4$ , then  $v_1 = a_b^3 > \frac{19}{2048}a_b = f_+(t_1)$ .

Now assume that the statement holds for at most  $n$  items packed into  $P_j$  (this is our inductive assumption). Let  $Q_u$  be the  $(n+1)$ st item packed into  $P_j$  and let  $t_{n+1}$  be the distance between the bottom of  $P_j$  and the top of the topmost item (from among  $n+1$  items  $Q_b, \dots, Q_u$ ) packed into  $P_j$ .

If  $a_u > 1/8$ , then  $t_{n+1} = t_n + a_u$ . Using the inductive assumption,

$$v_{n+1} = v_n + a_u^3 > f(t_n) + a_u^3 = \frac{19}{2048} \cdot t_n - \frac{13}{16384} + a_u^3.$$

Since

$$\varphi'(a) = 3a^2 - \frac{19}{2048} > 3 \cdot \frac{1}{64} - \frac{19}{2048} > 0$$

for  $a > 1/8$ , we get

$$\varphi(a) > \varphi\left(\frac{1}{8}\right) = \frac{13}{16384}$$

for  $a > 1/8$ . Consequently,

$$\begin{aligned} v_{n+1} &> f(t_n) + a_u^3 = \frac{19}{2048}(t_n + a_u) + \varphi(a_u) - \frac{13}{16384} \\ &\geq \frac{19}{2048}(t_n + a_u) = f_+(t_n + a_u) = f_+(t_{n+1}). \end{aligned}$$

Finally, consider the case when  $a_u \leq 1/8$ . First, we choose the topmost packed item  $Q^1$  with edge greater than  $1/8$  and denote by  $\tau$  the distance between the bottom of  $P_j$  and the top of  $Q^1$  (see Fig. 6, left). If there is no such item, then we

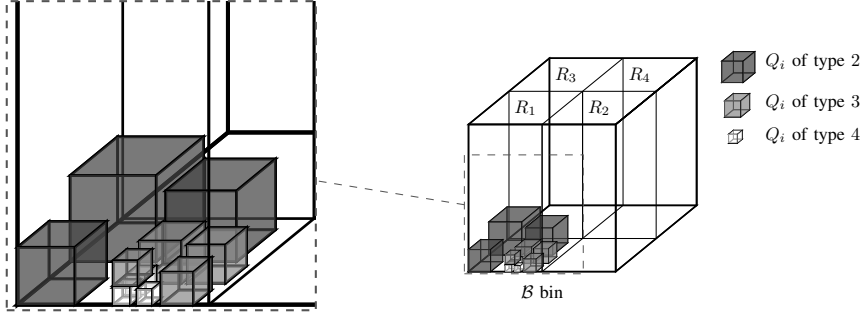


Fig. 2. Small items

take  $\tau = 0$ . The total volume of items packed up to  $\tau$ , by the inductive assumption, is not smaller than  $f_+(\tau)$ . Above  $Q^1$  we divide  $P_j$  into four  $(1/8, 1 - \tau)$ -cuboids  $P_j^1, P_j^2, P_j^3, P_j^4$ . Denote by  $Q_1^l, \dots, Q_{v_l}^l$  the items from among  $Q_b, \dots, Q_{u-1}$  packed into  $P_j^l$  above  $Q^1$  (if any) for each  $l = 1, 2, 3, 4$ . Moreover, denote by  $t_n^l$  the distance between the bottom of  $P_j$  and the top of the topmost item from among  $Q_b, \dots, Q_{u-1}$  packed into  $P_j^l$  and let  $t_n^* = \min(t_n^1, t_n^2, t_n^3, t_n^4)$  (see Fig. 6, right). Clearly,  $t_n^* \geq \tau$  and  $t_n^* \leq t_n$ .

If  $t_n^* + a_u \leq t_n$ , then  $t_{n+1} = t_n$ . Consequently,

$$v_{n+1} \geq v_n + a_u^3 = f(t_n) + a_u^3 = f(t_{n+1}) + a_u^3 > f(t_{n+1}).$$

If  $t_n^* + a_u > t_n$ , then  $t_{n+1} = t_n^* + a_u$ . Items  $Q_1^l, \dots, Q_{v_l}^l$  were packed into  $(1/8, t_n^l - \tau)$ -cuboid  $P_j^l$ . Let  $h(P_j^l) = [0, 1/4] \times [0, 1/4] \times [0, 2t_n^l - 2\tau]$  be the image of  $P_j^l$  in a homothety  $h$  of ratio 2. By the inductive assumption, the total volume of cubes  $h(Q_1^l), \dots, h(Q_{v_l}^l)$  is not smaller than  $\frac{19}{2048}(2t_n^l - 2\tau) - \frac{13}{16384} = f(2t_n^l - 2\tau)$ . Since the volume of each  $h(Q_i^l)$  is 8 times greater than the volume of  $Q_i^l$ , it follows that the total volume of cubes  $Q_1^l, \dots, Q_{v_l}^l$  is not smaller than  $\frac{1}{8}f(2t_n^l - 2\tau)$ .

Consequently,

$$\begin{aligned} v_{n+1} &\geq f_+(\tau) + 4 \cdot \frac{1}{8} f(2t_n^* - 2\tau) + a_u^3 \\ &= a_u^3 + \frac{19}{2048} t_n^* - \frac{1}{2} \cdot \frac{13}{16384}. \end{aligned}$$

By (1) we know that

$$\varphi(a_0) > -\frac{1}{2} \cdot \frac{13}{16384}.$$

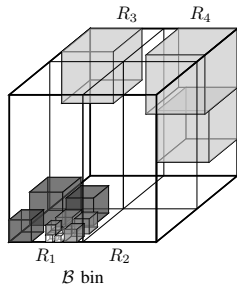


Fig. 3. one-space-algorithm

Consequently,

$$\begin{aligned} v_{n+1} &\geq \varphi(a_u) + \frac{19}{2048}(t_n^* + a_u) - \frac{1}{2} \cdot \frac{13}{16384} \\ &> \frac{19}{2048}(t_n^* + a_u) - \frac{13}{16384} = f(t_{n+1}). \end{aligned}$$

□

**Lemma 2.** Define  $V_3 = 101/1024$ . Let  $S$  be a finite sequence of cubes and let  $\nu$  be the number of bins used to pack items from  $S$  by the one-space-algorithm. Moreover, let  $m$  be the number of huge items in  $S$ . The total volume of items in  $S$  is greater than  $2^{-3} \cdot m + V_3(\nu - 2m - 1)$ .

*Proof.* Among  $\nu$  bins used to pack items from  $S$  by the one-space-algorithm the first  $\nu - 1$  bins will be called full. Let  $Q_z$  be the first item from  $S$  which cannot be packed into a full bin  $\mathcal{B}$  by the one-space-algorithm. Clearly,  $Q_z$  is the first item packed into the next bin.

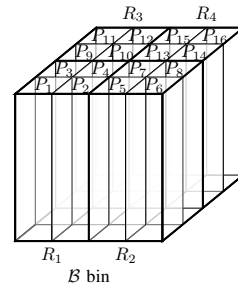
Denote by  $v_{\mathcal{B}}$  the sum of volumes of items packed into  $\mathcal{B}$ .

If the incoming item  $Q_z$  is huge, then the average occupation ratio in both bins  $\mathcal{B}_j$  and the next bin  $\mathcal{B}_{j+1}$  into which  $Q_z$  was packed is greater than  $1/2^4$ . Obviously, there are  $2m$  such bins.

It is possible that the last bin is almost empty.

To prove Lemma 2 it suffices to show that if  $Q_z$  is not huge and if no huge item was packed into  $\mathcal{B}$ , then  $v_{\mathcal{B}} > V_3$  (the number of such bins equals  $\nu - 2m - 1$ ).

*Case 1:  $Q_z$  is small and all items packed into  $\mathcal{B}$  are small.*


 Fig. 4.  $(1/4, 1)$ -cuboids  $P_j$

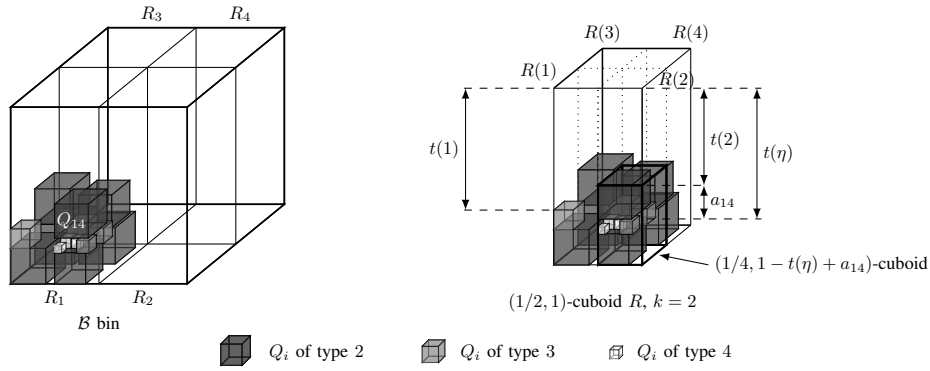


Fig. 5. Packing small items into  $(2^{-k}, 1)$ -cuboids

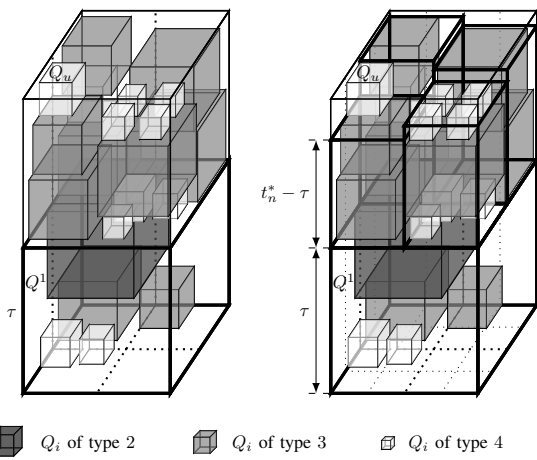


Fig. 6. The division

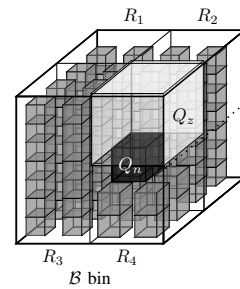


Fig. 7. Case 3

Since  $a_z \leq 1/4$ , it follows that each  $P_i$  is packed up to height at least  $3/4$ . By Lemma 1 we deduce that

$$v_B > 4^2 f\left(\frac{3}{4}\right) = 16 \cdot \left(\frac{19}{2048} \cdot \frac{3}{4} - \frac{13}{4 \cdot 16384}\right) = V_3.$$

*Case 2:  $Q_z$  is small and a big item was packed into  $\mathcal{B}$ .*

The volume of a big item  $Q_b$  with edge  $t$  is equal to  $t^3 > t \cdot \left(\frac{1}{4}\right)^2$ . In considerations presented in Case 1 we accept that the total volume of small items packed into  $R_j$  up to height  $t$  equals  $4f(t)$ . It is easy to see that

$$4f(t) < \frac{1}{16} \cdot t.$$

As a consequence,  $v_B > V_3$ .

*Case 3:  $Q_z$  is a big item and all items packed into  $\mathcal{B}$  are small*

Assume that there is  $(2^{-2}, 1)$ -cuboid  $R_j(n)$  ( $j \in \{1, 2, 3\}$ ,  $n \in \{1, 2, 3, 4\}$ ) such that the distance between its top and the top of the topmost item packed into it is greater than  $1/8$  and denote by  $R_+$  first such cuboid. The total volume of items packed into  $R_+$  is greater than  $f(3/4)$ . The total volume of items packed into each cuboid preceding  $R_+$  is greater than  $f(7/8)$ . The total volume of items packed into

each of remaining cuboids is greater than  $\frac{3}{4} \cdot \frac{1}{8^2} > f(7/8)$  (in such a cuboid only items greater than  $1/8$  were packed).

Denote by  $Q_n$  the topmost small item packed in  $R_4$  (as in Fig. 7). Since  $a_z \leq 1/2$  and  $Q_z$  cannot be packed in  $R_4$ , it follows that

$$v_B > (16 - 5)f\left(\frac{7}{8}\right) + f\left(\frac{3}{4}\right) + 4f\left(\frac{1}{2} - a_n\right) + a_n^3.$$

Denote by  $\gamma(a_n)$  the function on the right-hand side of this formula. This function for positive  $a$  has a minimum at  $a_0 = \sqrt{\frac{19}{1536}}$ .

A computation shows that  $\gamma(a_0) > V_3$ . Consequently,  $v_B > V_3$ .

If there is no  $(2^{-2}, 1)$ -cuboid  $R_j(n)$  ( $j \in \{1, 2, 3\}$ ,  $n \in \{1, 2, 3, 4\}$ ) such that the distance between its top and the top of the topmost item packed into it is greater than  $1/8$ , then

$$v_B > (16 - 4)f\left(\frac{7}{8}\right) + 4f\left(\frac{1}{2} - a_n\right) + a_n^3.$$

Since  $f(7/8) > f(3/4)$ , we get  $v_B > \gamma(a_0) > V_3$ .

*Case 4:  $Q_z$  is big and a big item was packed into  $\mathcal{B}$*

Similarly as in Case 2 we get

$$4f(t) < t^3.$$

We deduce by Case 3 that  $v_B > V_3$ . □

**Theorem 1.** *The asymptotic competitive ratio for the one-space-algorithm is not greater than  $1098/101 \approx 10.8713$ .*

*Proof.* Let  $S$  be a sequence of items of total volume  $v$ , let  $m$  denote the number of huge items in  $S$  and let  $\mu$  be the number of bins used to pack items from  $S$  using the one-space-algorithm. Obviously,  $OPT(S) \geq v$  as well as  $OPT(S) \geq m$ .

By Lemma 2 we get  $v > \frac{1}{2^3} \cdot m + V_3 \cdot (\mu - 2m - 1)$ , i.e.,

$$\mu < \frac{v}{V_3} + m \left( 2 - \frac{1}{2^3 V_3} \right) + 1.$$

It is easy to check that  $2 - \frac{1}{8V_3} > 0$ .

If  $m < v$ , then

$$\frac{\mu}{OPT(S)} \leq \frac{\mu}{v} < \frac{\frac{v}{V_3} + v \left( 2 - \frac{1}{2^3 V_3} \right) + 1}{v} = \frac{2^3 - 1}{2^3 V_3} + 2 + \frac{1}{v}.$$

If  $v \leq m$ , then

$$\frac{\mu}{OPT(S)} \leq \frac{\mu}{m} \leq \frac{\frac{m}{V_3} + m \left( 2 - \frac{1}{2^3 V_3} \right) + 1}{m} = \frac{2^3 - 1}{2^3 V_3} + 2 + \frac{1}{m}.$$

Consequently, the asymptotic competitive ratio for the one-space-algorithm is not greater than

$$\frac{7}{8} \cdot \frac{1024}{101} + 2 = \frac{1098}{101} < 10.872.$$

□

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