

Minimizing Tardiness in a Scheduling Environment with Jobs' Hierarchy

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Abstract—In many scheduling environments, some jobs have higher priority than others. Such scenarios are theoretically modelled by associating jobs with weights, or by having precedence constraints that limit jobs' processing order. In this paper we define and consider a new model, motivated by real-life behaviour, in which the priority among jobs is defined by a *dominance hierarchy*. Specifically, the jobs are arranged in hierarchy levels, and high ranking jobs are ready to accept only outcomes in which the service they receive is better than the service of subordinate jobs. We first define the model and the set of feasible schedules formally. We then consider two classical problems: minimizing the maximal tardiness and minimizing the number of tardy jobs. We provide optimal algorithms or hardness proofs for these problems, distinguishing between a global objective function and a multi-criteria objective.

I. INTRODUCTION

JOB Scheduling problems are considered to be a fundamental and well studied field in theoretical computer science. The study of the combinatorial optimization problems induced by various scheduling environments is motivated by numerous real-life applications arising in production planning, traffic control, cloud computing services, and many more. A typical scheduling problem instance involves assigning a set of n independent jobs on m parallel machines in a way that optimally utilizes the machines and achieves high quality of service for the jobs. These objectives are mathematically modelled by minimizing a predefined objective function, such as the makespan (maximal completion time of some job), total completion time, lateness, etc. We refer to [18] for a comprehensive survey of various models of scheduling problems.

In many scheduling environments, the jobs are not treated in a fair way. Naturally, some jobs have higher priority than others. Such scenarios are theoretically modelled in two ways: (i) jobs are associated with weights that reflect their priority. The jobs' performance measure is scaled by the weight, thus jobs with higher weight get better quality of service. (ii) the scheduling instance includes a directed acyclic graph describing precedence constraints among jobs. A directed edge from job j_1 to job j_2 implies that the processing of j_2 can start only after the processing of j_1 is completed.

In this paper we study a scheduling setting, motivated by real-life behaviour, in which the priority among jobs is defined in a different way. Our model reflects real-life environments

in which the schedule is not determined completely by the system. Traditionally, scheduling problems have been studied from a centralized point of view, that is, a centralized authority, 'the scheduler' determines the assignment. Many modern systems provide service to multiple strategic users, who may influence the possible outcomes. As a result, non-cooperative game theory has become an essential tool in the analysis of job-scheduling applications [21], [5]. Our model studies a natural setting, in which the users are arranged in a *dominance hierarchy*, and high ranking users are ready to accept only outcomes in which the service they receive is better than the service of subordinate users.

In behavioral sciences, the study of dominance hierarchy is based on the fact that different organisms have different aggressiveness levels. Aggression is defined as a behavior which is intended to increase the social dominance of the organism relative to the dominance position of other organisms [6]. Different levels of aggressiveness lead to a dominance hierarchy - a type of social hierarchy that arises when members of a social group interact [4], [9]. Highly rank members of the society have better access to valuable resources such as mates and food. Our model is inspired by such environments. Specifically, in our setting, the jobs are partitioned into c hierarchical levels. High-ranking jobs can bypass subordinate jobs if this improves their performance. Moreover, all the jobs, from all hierarchy levels cooperate and are ready to modify their assignment if this modification does not harm their performance, and may help other high-ranking jobs get an advantage over subordinate ones.

In Section II we define the model and the set of feasible schedules formally. We also present algorithms for testing the feasibility of a schedule with respect to jobs' tardiness and with respect to the lateness indicator. In Section III we present optimal algorithms for the problem of minimizing the maximal tardiness of a job. In Section IV we consider the problem of minimizing the number of tardy jobs. We distinguish between the global objective in which the goal is to find a feasible schedule that minimizes the total number of tardy jobs, independent of their hierarchy level, and the multi-criteria objective, in which the primary goal is to minimize the number of tardy highly ranked jobs, the secondary goal is to minimize the number of tardy jobs from the 2nd rank, and so on. For a constant number of hierarchy levels we present

an optimal algorithm for the multi-criteria objective, and an NP-hardness proof for the global objective.

II. PRELIMINARIES

Let \mathcal{J} be a set of jobs. Every job $J_j \in \mathcal{J}$ has a processing time p_j , as well as a due-date d_j , denoting the time in which it should be completed. The set \mathcal{J} consists of c sets; $\mathcal{J} = \mathcal{J}_1 \cup \mathcal{J}_2 \cup \dots \cup \mathcal{J}_c$, where \mathcal{J}_k is a set of jobs in the ℓ -th hierarchy level. That is, the jobs of \mathcal{J}_1 have the highest rank, and the jobs of \mathcal{J}_c are the most subordinate. Let $n = \sum_{\ell=1}^c |\mathcal{J}_\ell|$. A schedule π on a single machine determines a non-preemptive assignment of the jobs on the machine. For a schedule π and a job J_j , let $S_j(\pi), C_j(\pi)$ denote the start time and the completion time of J_j in π . In our setting, all the jobs are available at time 0 (no release times), and no preemptions are allowed, therefore, for every job j , $C_j(\pi) - S_j(\pi) = p_j$. Also, w.l.o.g., we only consider schedules with no intended idle. Clearly, idle segments can be removed by shifting some jobs to start earlier. By the above, a schedule π can be described by specifying an order of the jobs, and $C_j(\pi) = \sum_{j': S_{j'}(\pi) \leq S_j(\pi)} p_{j'}$.

For a given schedule π , let $L_j(\pi) = C_j(\pi) - d_j$ denote the lateness of job J_j in π . The jobs need to be ready by their due-date; early completion of a job has no effect on the quality of service, thus, the study of scheduling environments in which jobs are associated with due-dates, considers mostly the two following measurements:

- 1) $T_j(\pi) = \max\{0, C_j(\pi) - d_j\}$ is the *tardiness* of job J_j .
- 2) $U_j(\pi) \in \{0, 1\}$ is a binary *lateness indicator* indicating whether J_j is *tardy*, that is, $U_j(\pi) = 1$ if and only if $C_j(\pi) > d_j$.

For a set \mathcal{J}_ℓ , let $T_{\mathcal{J}_\ell}(\pi) = \max_{j \in \mathcal{J}_\ell} T_j(\pi)$ be the maximal tardiness of a job in \mathcal{J}_ℓ . For the lateness indicator we measure the performance of a set of jobs by the number of tardy jobs in the set, in particular, $U_{\mathcal{J}_\ell}(\pi) = \sum_{j \in \mathcal{J}_\ell} U_j(\pi)$ is the number of tardy jobs in \mathcal{J}_ℓ .

We will analyze two objective functions. The first is minimizing the maximal tardiness, and the second is minimizing the number of tardy jobs. Using the common three-fields notation for theoretic scheduling problems [10], we denote the corresponding problems in the presence of hierarchy levels by $1|_{\text{hierarchy}}|T_{\max}$ and $1|_{\text{hierarchy}}|\sum U_j$.

High rank jobs can bypass and push subordinate jobs. They also cooperate with each other. Formally, a schedule π is considered *feasible* if for every hierarchy level $1 \leq \ell \leq c$, and every job $J_i \in \mathcal{J}_\ell$ it holds that J_i cannot improve its objective value by bypassing less dominant jobs, even if all the jobs having rank at least ℓ are ready to modify their assignment as long as they are not harmed. This general definition has a different practical meaning depending on the objective function. Specifically:

Definition 2.1: A schedule π is *feasible with respect to tardiness* if for every rank $1 \leq \ell \leq c$ and every tardy job $J_i \in \mathcal{J}_\ell$ it holds that there is no schedule π' such that $C_i(\pi') < C_i(\pi)$ and for every job $J_j \in \cup_{1 \leq k \leq \ell} \mathcal{J}_k$ it holds that $T_j(\pi') \leq T_j(\pi)$. In other words, there is not schedule in

which J_i has a reduced tardiness, and no job from a higher or equal hierarchy level has a higher tardiness.

Definition 2.2: A schedule π is *feasible with respect to the number of tardy jobs* if for every rank $1 \leq \ell \leq c$ and every tardy job $J_i \in \mathcal{J}_\ell$ it holds that there is no schedule π' such that $C_i(\pi') \leq d_i$ and for every job $J_j \in \cup_{1 \leq k \leq \ell} \mathcal{J}_k$ it holds that $U_j(\pi') \leq U_j(\pi)$. Thus, J_i completes on time and if a same or higher rank job J_j is not tardy in π it must complete in time also in π' .

Note that if the objective of a job is merely to minimize its completion time, then the hierarchy induces an order according to which jobs of different levels must be processed, and finding an optimal solution on a single machines is an easy task. Objective functions that depend on jobs' tardiness are more challenging since a job may have a high completion time and still perform perfectly as long as it is not tardy. Thus, the order of jobs in an optimal schedule does not necessarily agree with their ranks. This observation is crucial in understanding the model and the involved challenges.

The general problem we consider is finding a feasible schedule that optimizes the objective function, that is, minimize the maximal tardiness of a job, or minimizes the number of tardy jobs. A different goal that we consider is a multi-criteria one. Specifically, the primary goal is to optimize the schedule for \mathcal{J}_1 . Out of all feasible schedules achieving the best for \mathcal{J}_1 , the goal is to optimize the schedule for the jobs in \mathcal{J}_2 , and so on. We use the notation $1|_{\text{hierarchy}}|(\gamma_1, \dots, \gamma_c)$ to denote the problem with the multi-criteria objective function γ . E.g., for $c = 2$, in the problem $1|_{\text{hierarchy}}|(U_{\mathcal{A}}, U_{\mathcal{B}})$, the primary goal is to minimize the number of tardy dominant jobs, and among all the feasible schedules achieving this objective, minimize the number of tardy subordinate jobs.

We conclude the introduction with an example that demonstrates the optimality with respect to the general and the multi-criteria objective function. Consider the problem of minimizing the number of late jobs. That is, $1|_{\text{hierarchy}}|\sum U_j$. Assume $c = 2$. Let $\mathcal{A} = \{a_1, a_2, a_3\}$ be the set of dominant jobs, where $p_1 = p_2 = L$ and $p_3 = L + 1$, for some constant $L > 2$. The set \mathcal{B} of subordinate jobs includes $L - 1$ unit-length jobs. Note that $n = |\mathcal{A}| + |\mathcal{B}| = L + 2$. Assume further that all the jobs in the instance have the same due-date $d_j = 2L$. An optimal schedule for $\sum U_j$ is the schedule π_1 , presented in the top of Figure 1. There are 2 tardy jobs. The longer dominant job, a_3 , and $L - 1$ subordinate jobs complete on time. The schedule π_1 is feasible, even though a_1 and a_2 are late. None of these jobs can benefit from bypassing subordinate jobs, as their total processing time is less than L . The schedule π_2 in Figure 1 is optimal for the problem $1|_{\text{hierarchy}}|(U_{\mathcal{A}}, U_{\mathcal{B}})$. The two dominant jobs a_1 and a_2 are not late, and the other L jobs are late. The above example illustrates some of the challenges in scheduling jobs with different hierarchy levels, and the difference from the global objective function and the multi-criteria one.

Related work: Job scheduling on a single machine has been widely studied. When there are no precedence constraints or

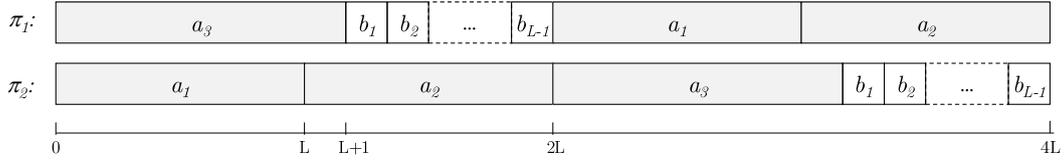


Fig. 1. π_1 is optimal for $1||\text{hierarchy}|\sum U_j$, while π_2 is optimal for $1||\text{hierarchy}||\{U_1, U_1\}$.

weights, the problem $1||T_{max}$ is solved optimally by Earliest Due-Date first (EDD) rule, that schedule the jobs in non-decreasing order of due-date [15]. The problem $1||\sum U_j$ is solved by Moore's algorithm [17].

When jobs are associated with weights, the problem $1||\sum w_j U_j$ becomes NP-hard even when the jobs all have common due-date [13]. Pseudo-polynomial time algorithms are given in [16] and [19]. If the number of different job weights is a constant, then $1||\sum w_j U_j$ is solvable in polynomial time [11]. The unweighted problem of minimizing the number of tardy jobs is strongly NP-hard when the jobs' processing order must obey some precedence constraints. This is true even if the precedence constraints are limited to chains and all jobs have unit length, that is, $1|\text{chains}; p_j = 1|\sum U_j$. See [1] for a survey on algorithms for single machine scheduling to minimize weighted number of tardy jobs.

For the maximum tardiness problem, the addition of weights does not change the complexity of the problem, that is, the weighted problem, $1||\max_j w_j T_j$, is solvable in polynomial time [12], [7]. Moreover, the problem remains tractable even in the addition of arbitrary precedence constraints [15]. On the other hand, when a machine can process several jobs simultaneously (batch-scheduling), the problem becomes NP-hard [3].

Aggressiveness is a lighter notion of priority. Dominant jobs can be processed after less dominant ones, if their performance is not harmed. An environment in which some jobs are aggressive is studied in [20], where a new notion of selfish precedence constraint is defined. The paper presents algorithms for scheduling jobs on parallel machines, where some of the jobs are aggressive. An aggressive job do not let non-aggressive jobs start processing before it. Additional relaxed models of precedence constraints are studied in [14], [2].

A. Feasibility Tests

In this section we present algorithms for testing whether a given schedule is feasible with respect to some objective. For a schedule π , the algorithm returns *True* if π is feasible, or *False due to J_i* , if π is not feasible since some job J_i can benefit from rearranging the jobs.

Algorithm 1 performs a feasibility test of a given schedule with respect to the jobs' tardiness. It proceeds by verifying, for every tardy job J_i , that there is no schedule in which J_i has a reduced tardiness and the non-tardy jobs from hierarchy levels at least as high as J_i are not harmed, as required by Definition 2.1.

Algorithm 1 - Feasibility test of a schedule π w.r.t T_i

- 1: Let \mathcal{J}_{tardy} and $\mathcal{J}_{in.time}$ be, respectively, the set of tardy and non-tardy jobs in π .
 - 2: **for** each job $J_i \in \mathcal{J}_{tardy}$ **do**
 - 3: Assume $J_i \in \mathcal{J}_\ell$.
 - 4: Let $S_1 = \cup_{1 \leq k \leq \ell} \mathcal{J}_k \cap \mathcal{J}_{tardy}$.
 - 5: Let $S_2 = \cup_{1 \leq k \leq \ell} \mathcal{J}_k \cap \mathcal{J}_{in.time}$.
 - 6: Let π'_i be a schedule of $S_1 \cup S_2 \setminus \{J_i\}$ produced in the following way:
 - 7: Assign the jobs in $S_1 \setminus \{J_i\}$ as in π .
 - 8: Add the jobs in S_2 in non-increasing order of due-date. Every job J_j is assigned, possibly with preemptions, in the latest available slots in $[0, d_j]$.
 - 9: If π'_i includes more than p_i idle slots in $[0, C_i(\pi)]$ then return *False due to J_i* .
 - 10: **end for**
 - 11: return *True*.
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Lemma 2.1: Algorithm 1 returns *True* if and only if π is feasible with respect to T_i .

Proof: The algorithm proceeds by checking feasibility for every tardy job separately. Clearly, if a job J_i is not late, then the schedule is feasible for it. If J_i is late, then S_1 and S_2 are the sets of tardy and non-tardy jobs that are ranked in the hierarchy at least as high as J_i . We check whether there exists a schedule in which these jobs are not harmed, and the tardiness of J_i is reduced.

Assume that the algorithm returns *False due to J_i* . Assume $J_i \in \mathcal{J}_\ell$. We show that there exists a schedule π' such that $C_i(\pi') < C_i(\pi)$ and for every job $J_j \in \cup_{1 \leq k \leq \ell} \mathcal{J}_k$ it holds that $T_j(\pi') \leq T_j(\pi)$.

The schedule π' is produced from the schedule π'_i build in steps 6–8. First, preemptions are removed: if job J_j is preempted in π'_i , then in π' it is processed non preemptively in $[C_j(\pi'_i) - p_j, C_j(\pi'_i)]$. Jobs that were processed in this interval are shifted to start earlier. The tardiness of J_j does not change, as its completion time remains $C_j(\pi'_i)$. The tardiness of the shifted job could only decrease. After the preemption removal, we add J_i in the earliest idle slots, possibly with preemptions. Since the condition in step 9 is met, $T_i(\pi') < T_i(\pi)$. Next, if J_i is scheduled with preemptions, then preemptions are removed, without harming any of the completion times, as described above. Finally, the jobs from lower hierarchy levels $\cup_{\ell < k \leq c} \mathcal{J}_k$ are added in arbitrary way.

Note that it is always possible to add the jobs of S_2 as required in Step 8 of the algorithm, since they are not late

in π , thus, there is clearly sufficient space for them on the machine when the jobs of $\cup_{\ell < k \leq c} \mathcal{J}_k$ are removed.

By the condition in Step 9, the lateness of J_i in π' is lower than its lateness in π . Since all other jobs with at least the same rank are not harmed, we get a contradiction to the stability of π .

Assume that the algorithm returns *True*. It means that for every tardy job j_i in π , there are at most p_i idle slots in $[0, C_i(\pi)]$ in a schedule in which jobs of lower rank are removed, and each of the remaining jobs is scheduled as late as possible. This implies that it is not possible to rearrange the jobs in π such that J_i reduces its tardiness, without harming the performance of at least one job with rank higher or equal to rank of J_i . Thus, π is feasible. ■

We turn to consider objectives that refer to the lateness indicator. Algorithm 2 performs a feasibility test of a given schedule with respect to the lateness indicator. The algorithm proceeds by verifying, for every tardy job, J_i , that there is no schedule in which J_i completes on time and the jobs from hierarchy levels at least as high as J_i are not harmed, as required by Definition 2.2.

Algorithm 2 - Feasibility test of a schedule π w.r.t U_i

- 1: Let \mathcal{J}_{tardy} and $\mathcal{J}_{in.time}$ be, respectively, the set of tardy and non-tardy jobs in π .
 - 2: **for** each job $J_i \in \mathcal{J}_{tardy}$ **do**
 - 3: Assume $J_i \in \mathcal{J}_\ell$.
 - 4: Let $S_2 = \cup_{1 \leq k \leq \ell} \mathcal{J}_k \cap \mathcal{J}_{in.time}$.
 - 5: Let π'_i be a schedule in EDD order of the jobs in $S_2 \cup \{J_i\}$.
 - 6: If no job is late in π'_i then return *False due to J_i* .
 - 7: **end for**
 - 8: return *True*.
-

Lemma 2.2: Algorithm 2 returns *True* if and only if π is feasible with respect to U_i .

Proof: The problem $1||T_{max}$ is known to be solvable optimally by EDD rule. In particular, if for some instance of $1||T_{max}$, there exists a schedule in which no job is late, that is, $T_{max} = 0$, then no job is late if the jobs are processed in EDD order. Algorithm 2 is based on the above fact.

Assume that the algorithm returns *False*. This implies that for some late job, there exists a schedule of $S_2 \cup \{J_i\}$ in which no job is late. Thus, π can be replaced by the schedule π'_i built in step 5, followed by a schedule in arbitrary order of the jobs that are late in π . This modified schedule is better for J_i and does not harm the objective value of any job in $\cup_{1 \leq k \leq \ell} \mathcal{J}_k$, as required. Thus, π is not feasible.

Assume that the algorithm returns *True*. It means that for every late job in π , at least one job would be late in a schedule in which the jobs of $S_2 \cup \{J_i\}$ are processed in EDD order. Since EDD is optimal for $1||T_{max}$, there is no schedule in which none of these jobs is late. This implies that it is not possible to rearrange the jobs in π such that J_i is not late, without harming the performance of at least one job with rank at least as high as J_i . Thus, π is feasible. ■

III. MINIMIZING MAXIMAL TARDINESS

A. The multi-criteria objective function: $1|_{\text{hierarchy}}|(T_{\mathcal{J}_1}, \dots, T_{\mathcal{J}_c})$

In this section we consider the multi-criteria objective function of minimizing the maximal tardiness. Formally, recall that for every $1 \leq \ell \leq c$, $T_{\mathcal{J}_\ell}(\pi) = \max_{j \in \mathcal{J}_\ell} T_j(\pi)$ denotes the maximal tardiness of a job in \mathcal{J}_ℓ in a schedule π . An optimal schedule achieves the minimal possible $T_{\mathcal{J}_1}$ and for all $\ell > 1$ it achieves the minimal possible $T_{\mathcal{J}_\ell}$ among all schedules that achieve the minimal $T_{\mathcal{J}_k}$ for every $1 \leq k < \ell$.

We present an optimal algorithm for the problem. Recall that algorithm EDD, that schedule the jobs in non-decreasing due-date order is optimal for the problem when there are no hierarchy levels. The algorithm is presented for $c = 2$, that is, $\mathcal{J} = \mathcal{A} \cup \mathcal{B}$, where \mathcal{A} is a set of dominant jobs, and \mathcal{B} a set of subordinate jobs. At the end of this section we explain how to generalize it for $c > 2$ hierarchy levels.

Algorithm 3 constructs an optimal schedule π in two phases. First, all the jobs are assigned according to EDD order, and then the schedule is turned into a feasible one, by letting some dominant jobs pass some subordinate jobs. Recall that for a schedule π and a job J_i , we denote by $S_i(\pi)$ and $C_i(\pi)$ the start time and the completion time of J_i in π .

Algorithm 3 - An optimal algorithm for $1|_{\text{hierarchy}}|(T_{\mathcal{A}}, T_{\mathcal{B}})$

- 1: Schedule all jobs according to EDD order, that is, $d_1 \leq d_2 \leq \dots \leq d_n$.
 - 2: Let π be the schedule produced by EDD.
 - 3: **for** each job $J_i \in \mathcal{A}$ according to their order in π **do**
 - 4: **while** J_i is late and at least one job from \mathcal{B} precedes it **do**
 - 5: Let J_k be the job in \mathcal{B} for which $S_k(\pi) < S_i(\pi)$, and $S_k(\pi)$ is maximal.
 - 6: Shift the jobs scheduled in $[C_k(\pi), C_i(\pi)]$ earlier by p_k units.
 - 7: Schedule J_k right after J_i .
 - 8: **end while**
 - 9: **end for**
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Theorem 3.1: Algorithm 3 produces a feasible schedule, optimal for the bi-criteria problem $(T_{\mathcal{A}}, T_{\mathcal{B}})$.

Proof: Let π be the schedule produced by the algorithm for an input $\mathcal{A} \cup \mathcal{B}$. Every dominant job $J_i \in \mathcal{A}$ is considered in the while loop. Note that in the shifts performed in step 6, the jobs that are shifted forward are all dominant, since J_k is the last \mathcal{B} -job before J_i . Combining this with the initial EDD order, we get,

Observation 3.2: In π , the jobs in \mathcal{A} are processed in EDD order, and the jobs in \mathcal{B} are processed in EDD order.

The while loop terminates if J_i is not late or if it is preceded only by \mathcal{A} -jobs with lower or equal due-date. Also, by Observation 3.2, in the final schedule, every \mathcal{B} -job is preceded by \mathcal{B} -jobs with lower or equal due-date, or \mathcal{A} -jobs

that bypassed it in order to reduce their tardiness. Thus, π is feasible.

Next note that no \mathcal{A} -job that is processed after a \mathcal{B} -job is late. Thus, as illustrated in Figure 2, the schedule π begins with a sequence of \mathcal{A} -jobs that are processed in a row, and are possibly late, followed a mixture of \mathcal{B} -jobs and non-late \mathcal{A} -jobs. Let J_z be the last late \mathcal{A} -job in π . Let \mathcal{A}_1 be the subset of \mathcal{A} -jobs that are processed sequentially in $[0, C_z(\pi)]$, and let \mathcal{A}_2 be the set of remaining \mathcal{A} -jobs, that are not late and are processed interleaved with \mathcal{B} -jobs after $C_z(\pi)$. We prove the optimality of π by considering separately the prefix in which the jobs of \mathcal{A}_1 are processed and the suffix in which the jobs of $\mathcal{A}_2 \cup \mathcal{B}$ are processed.

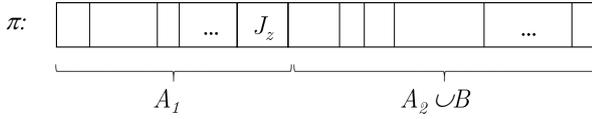


Fig. 2. The structure of the optimal schedule π

Lemma 3.3: Every optimal schedule π^* can be modified such that it agrees with π on the assignment of \mathcal{A}_1 , without harming its feasibility nor the objective function.

Proof: Since J_z is the last late \mathcal{A} -job in π , which is a feasible schedule, any solution that schedules some \mathcal{B} -job, J_b , in the interval $[0, C_z(\pi)]$ is not feasible, as J_z may reduce its tardiness by bypassing J_b . Thus, in any feasible schedule, only \mathcal{A} -jobs are processed in the interval $[0, C_z(\pi)]$.

Assume that π^* does not agree with π on the assignment of \mathcal{A}_1 , and let $J_i \in \mathcal{A}_1$ be the first job in π that has a higher starting time in π^* . We use an exchange argument to show that π^* can be converted to agree with π on the assignment of J_i without harming its feasibility nor increasing the maximal tardiness of jobs in \mathcal{A} or \mathcal{B} . Let H be the set of jobs that are scheduled in π^* during the interval $[S_i(\pi), S_i(\pi^*)]$. Let π' be the schedule obtained from π^* by moving J_i before H in π^* (see Figure 3). By Observation 3.2, each of these jobs has higher due-date than d_i .

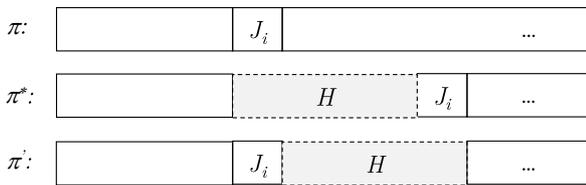


Fig. 3. Converting π^* to a profile π' that agrees with π on the assignment of job $J_i \in \mathcal{A}$.

The schedule π' is feasible: By the feasibility of π^* , the set H includes only \mathcal{A} -jobs, as otherwise, J_i or another job from \mathcal{A}_1 is tardy and can reduce its tardiness by bypassing the \mathcal{B} -jobs in H .

Since in π , the jobs of \mathcal{A}_1 are processed in EDD order, for every $J_k \in H$, it holds that $d_i \leq d_k$ and $C_k(\pi') \leq C_i(\pi^*)$. Therefore, the lateness of J_k in π' is not higher than the

lateness of J_i in π^* , and the maximal tardiness among the jobs in \mathcal{A} is not harmed. The jobs that are processed after $C_i(\pi^*)$ are not affected by the exchange, and their tardiness does not change.

By repeating the above exchange argument as long as π^* does not agree with π on the assignment of \mathcal{A}_1 , we get the statement of the lemma. ■

We turn to consider the jobs of $\mathcal{B} \cup \mathcal{A}_2$. These jobs are processed after time $C_z(\pi)$.

Claim 3.4: Every optimal schedule π^* can be modified such that no job in \mathcal{A}_2 is late, without delaying any job in \mathcal{B} .

Proof: Let $J_i \in \mathcal{A}_2$ be a late job in π^* . Since π^* is feasible, J_i is preceded only by \mathcal{A} -jobs. Also, we can assume that the machine is not idle between these jobs, as otherwise, idles can be removed by shifting the jobs to start earlier, without harming the feasibility or the quality of the solution. Modify π^* be rearranging in EDD order J_i and the \mathcal{A} -jobs from \mathcal{A}_2 that precedes it. From the optimality of EDD, the maximal tardiness of the \mathcal{A} -jobs in the resulting schedule is equal to or lower than their maximal tardiness before the modification. After the reorder, the order of the jobs agrees with π , and since in π no job from \mathcal{A}_2 is late, this is true for π^* as well. ■

Based on Claim 3.4, we can assume w.l.o.g., that no jobs in \mathcal{A}_2 is late in π^* .

Lemma 3.5: Every optimal schedule π^* can be modified such that it agrees with the assignment of $\mathcal{A}_2 \cup \mathcal{B}$ in π without harming its feasibility nor the objective function.

Proof: We show that π^* can be converted to agree with π . Specifically, we use an exchange argument for handling the leftmost disagreement. The same argument can be applied as long as the schedules are not identical.

Let $J_i \in \mathcal{A}_2 \cup \mathcal{B}$ be the first job in π that has a different starting time in π^* . Let H be the set of jobs that are scheduled in π^* during the interval $[S_i(\pi), S_i(\pi^*)]$. We distinguish between two cases depending on the hierarchy level of J_i .

Assume first that $J_i \in \mathcal{A}_2$. As in the case $J_i \in \mathcal{A}_1$, let π' be the schedule obtained from π^* by moving i before H in π^* (see Figure 3). We show that π' is feasible and has the same objective value. Consider an \mathcal{A} -job $J_k \in H$. Since Algorithm 3 schedules \mathcal{A} -jobs by EDD order, for every \mathcal{A} -job $J_k \in H$, it holds that $d_k \geq d_i$. By Claim 3.4, J_i is not late in π^* , hence $C_i(\pi^*) \leq d_i$. For every \mathcal{A} -job $J_k \in H$, we have that $C_k(\pi') \leq C_i(\pi^*) \leq d_i \leq d_k$, that is, J_k is not late in π' .

We conclude that all \mathcal{A} -jobs in H will not be late after the modification, therefore the maximal tardiness of the \mathcal{A} -jobs is not affected.

Consider now a \mathcal{B} -job $J_k \in H$. Algorithm 3 schedules J_i before J_k in two cases:

- 1) $d_i \leq d_k$. By the feasibility of π^* , J_i is not late in π^* . Since $d_i \leq d_k$, J_k is not late in π^* as well. In this case, J_k will not be late after the modification, since $C_k(\pi') \leq C_i(\pi^*) \leq d_i \leq d_k$.
- 2) $d_i > d_k$. We show that this case never happens. J_i is scheduled in π before J_k even-though $d_i > d_k$ since J_k was delayed when some $J_\ell \in \mathcal{A}$ is considered in the

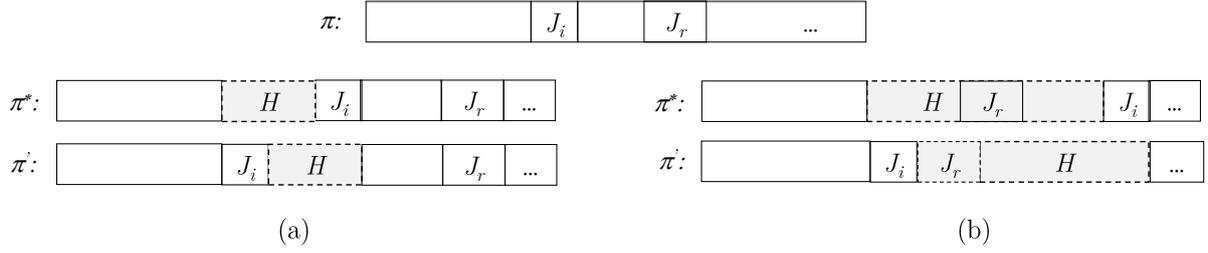


Fig. 4. $J_i \in \mathcal{B}$. (a) J_r is scheduled after J_i in π^* , (b) J_r is scheduled before J_i in π^*

while loop (possibly $\ell = i$). By the algorithm, $d_i \leq d_\ell$, and a consequent set of jobs from \mathcal{A} are processed in π in EDD order in $[S_i(\pi), C_\ell(\pi)]$. Moreover, since J_k must be delayed in order to prevent J_ℓ from being late, at least one of these jobs will be late if p_k precedes one of them, contradicting the feasibility of π^* .

Therefore, the maximal tardiness of the \mathcal{B} -jobs in H is not affected by the modification.

We turn to consider the case $J_i \in \mathcal{B}$.

Let H be the set of jobs that are scheduled in π^* during the interval $[S_i(\pi), S_i(\pi^*)]$, and let J_r be the first \mathcal{A} -job scheduled after J_i in π . Note that J_r has the minimal due date among all \mathcal{A} -jobs that follow J_i in π . We distinguish between two cases:

- 1) J_r is scheduled after J_i in π^* . Let π' be the schedule obtained from π^* by moving J_i before H in π^* (see Figure 4(a)). We show that π' is feasible and has the same objective value. First, we show that the maximal tardiness of the jobs in $\mathcal{B} \cap H$ in π' is not higher than the maximal tardiness of these jobs in π^* .

For J_i , the exchange is clearly beneficial, as it is moved to start earlier. For every other \mathcal{B} -job $J_k \in H$, the EDD order applied in Algorithm 3 implies that $d_i \leq d_k$, thus,

$$\begin{aligned} L_k(\pi') &= C_k(\pi') - d_k \leq C_i(\pi^*) - d_k \\ &\leq C_i(\pi^*) - d_i = L_i(\pi^*) \end{aligned}$$

We conclude that

$$\max(L_k(\pi'), L_i(\pi')) \leq \max(L_k(\pi^*), L_i(\pi^*)).$$

Since $T_j = \max(L_j, 0)$ we get,

$$\max(T_k(\pi'), T_i(\pi')) \leq \max(T_k(\pi^*), T_i(\pi^*)).$$

Therefore, the maximal tardiness of a job in $\mathcal{B} \cap H$ is not harmed.

Next, we consider the jobs in $\mathcal{A}_2 \cap H$. Since J_r has the minimal due date among all \mathcal{A} -jobs that follow J_i in π , every \mathcal{A} -job $J_k \in H$ satisfies $d_k \geq d_r$. In addition, by Claim 3.4, J_r is not late in π^* . Thus,

$$C_k(\pi') \leq C_i(\pi^*) \leq C_r(\pi^*) \leq d_r \leq d_k.$$

Therefore, no \mathcal{A} -job in $\mathcal{A}_2 \cap H$ is late in π' , and the maximal tardiness is not affected.

- 2) J_r is scheduled before J_i in π^* (see Figure 4(b)). In this case, let π' be the schedule obtained by moving J_i to precede H in π^* , and reorder the jobs in H , such that \mathcal{A} -jobs in H appear first, in EDD order, and are followed by the \mathcal{B} -jobs in H , also in EDD order. Note that $J_r \in H$ and since it has the minimal due date among the \mathcal{A} -jobs that follow J_i in π , it is now processed right after J_i .

Clearly, J_i is not late in π' . J_r is not late in π^* and in π . Since it is processed after J_i in π , it is not late in π' either. The remaining \mathcal{A} -jobs in H are processed in both π and π' in EDD order and are preceded by both J_i and J_r . Since they are not late in π , they are not late in π' either. The \mathcal{B} -jobs in H are processed last, in EDD order. For each such job J_k , by Algorithm 3, $d_i \leq d_k$, therefore, $L_k(\pi') = C_k(\pi') - d_k \leq C_i(\pi^*) - d_i = L_i(\pi^*)$. We conclude that the maximal tardiness of the \mathcal{B} -jobs in π' is not be higher than the tardiness of J_i in π^* . Therefore, the modification does not increase the maximal tardiness of a job in \mathcal{B} .

By repeating the above exchange argument, as long as π^* does not agree with π , we conclude that every optimal schedule can be modified such that it agrees with π , and its objective value is not harmed. Also, the initial EDD order implies the feasibility for the \mathcal{B} -jobs. That is, no \mathcal{B} -job can benefit from rearranging other jobs in a way that reduces its tardiness and does not harm any of the other jobs. ■

Combining Lemmas 3.3 and 3.5, we conclude that Algorithm 3 produces a feasible schedule that is optimal for the bi-criteria objective (T_A, T_B) . ■

Extension for $c > 2$ hierarchy levels: Algorithm 4 extends Algorithm 3 for more than two hierarchy levels. The idea is to consider the levels one after the other. When the set \mathcal{J}_ℓ is considered, all the sets $\mathcal{J}_{\ell+1}, \dots, \mathcal{J}_c$, can be viewed as a single subordinate level, and is therefore treated as the class \mathcal{B} in the case of $c = 2$.

Algorithm 4 - An optimal algorithm for $1|{\textit{hierarchy}}|(T_{\mathcal{J}_1}, \dots, T_{\mathcal{J}_c})$

- 1: Schedule all jobs according to EDD order, that is, $d_1 \leq d_2 \leq \dots \leq d_n$.
 - 2: Let π be the schedule produced by EDD.
 - 3: **for** $\ell = 1$ to $c - 1$ **do**
 - 4: Let $\mathcal{B} = \cup_{j=\ell+1}^c \mathcal{J}_j$
 - 5: **for** each job $J_i \in \mathcal{J}_\ell$ according to their order in π **do**
 - 6: **while** J_i is late and at least one job from \mathcal{B} precedes it **do**
 - 7: Let J_k be the job in \mathcal{B} for which $S_k(\pi) < S_i(\pi)$, and $S_k(\pi)$ is maximal.
 - 8: Shift the jobs scheduled in $[C_k(\pi), C_i(\pi)]$ earlier by p_k units.
 - 9: Schedule J_k right after J_i .
 - 10: **end while**
 - 11: **end for**
 - 12: **end for**
-

The proof of the algorithm follows the structure of the proof of Algorithm 3. We show by induction that for every $1 \leq \ell < c$, the schedule after ℓ iterations is optimal with respect to the multi-criteria objective of the ℓ high hierarchy levels. The initial EDD order implies the optimality and feasibility for the subordinate class, \mathcal{J}_c .

B. The global objective function: $1|{\textit{hierarchy}}|T_{max}$

We turn to consider the global objective function of minimizing the maximal tardiness of a job. Unlike the multi-criteria objective, here we do not give priority to the objective achieved by highly ranked jobs, and only care about the maximal tardiness of any job, independent of its hierarchy level.

We show that the problem is optimally solvable. In particular, Algorithm 4, which was shown to be optimal for $1|{\textit{hierarchy}}|(T_{\mathcal{J}_1}, \dots, T_{\mathcal{J}_c})$, produces a schedule that achieves the minimal tardiness of any job.

Theorem 3.6: Algorithm 4 is optimal also for $1|{\textit{hierarchy}}|T_{max}$.

Proof: The proof of Algorithm 3 for $c = 2$, as well as its extension for $c > 2$ (Algorithm 4), are based on exchange arguments. Specifically, every optimal schedule can be modified to a one that agrees with the schedule produced by the algorithm. A close look at the exchange arguments reveals that none of them harms the maximal tardiness of any job in the instance. Thus, if π^* is an optimal schedule with respect to T_{max} it can be converted to agree with the schedule π produced by the algorithm, without harming its feasibility, nor the maximal tardiness. ■

IV. MINIMIZING NUMBER OF TARDY JOBS

In this section we consider the objective function of minimizing the number of tardy jobs. We assume that the number c of different hierarchy levels is a constant. Our results show an interesting distinction between the multi-criteria objective, for which we present an optimal algorithm, and the global objective function, for which we present a hardness proof.

Without a dominance hierarchy, Moore's algorithm is an optimal greedy algorithm for $1||\sum U_j$. A naive approach for the problem with jobs' hierarchy can be based on scheduling the highly rank jobs according to Moore's algorithm, then create spaces between the jobs, such that each job is shifted to complete as close as possible to its due date, and add the jobs of the next level. This approach fails because Moore's algorithm does not take into account the due-dates of the jobs as long as they are not late. The following example demonstrates this issue and highlight the challenges in solving the problem. Let $c = 2$. The dominant set is $\mathcal{A} = \{a_1, a_2\}$, where $p_1 = 2, d_1 = 2$ and $p_2 = 3, d_2 = 4$. The subordinate set consists of a single job $\mathcal{B} = \{b\}$, where $p_b = 1, d_b = 1$. Executing Moore's Algorithm on \mathcal{A} gives the schedule $[a_1, a_2]$. No spacing is possible, thus, b must be late when added. The resulting schedule, π_1 , is shown in Figure 5. $U_{\mathcal{A}}(\pi_1) = 1, U_{\mathcal{B}}(\pi_1) = 1$. Note that the same number of tardy jobs is achieved if b is assigned before a_2 . The optimal solution for this instance is the schedule π_2 , shown in Figure 5. We have $U_{\mathcal{A}}(\pi_2) = 1, U_{\mathcal{B}}(\pi_2) = 0$. Note that the jobs of \mathcal{A} are not processed in EDD order.

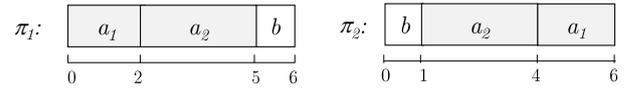


Fig. 5. π_1 : A schedule based on Moore's algorithm. Both a_2 and b are tardy. π_2 : An optimal schedule. a_1 is the only tardy job.

A. The multi-criteria objective function: $1|{\textit{hierarchy}}|(U_{\mathcal{J}_1}, \dots, U_{\mathcal{J}_c})$

In the problem $1|{\textit{hierarchy}}|(U_{\mathcal{J}_1}, \dots, U_{\mathcal{J}_c})$, the goal is to find a feasible schedule that fulfills the following conditions:

- 1) The number of tardy jobs from the top hierarchy level, that is, $U_{\mathcal{J}_1}$, is minimal.
- 2) For every $2 \leq \ell \leq c$, the number of tardy jobs from the ℓ -th hierarchy level, that is $U_{\mathcal{J}_\ell}$ is the minimal possible among all the schedules that achieve the minimal values of $U_{\mathcal{J}_1}, \dots, U_{\mathcal{J}_{\ell-1}}$.

We present an optimal algorithm for a constant number of hierarchy levels. Specifically, we reduce the problem to the problem $1||\sum w_j U_j$, for which an optimal algorithm, based on dynamic programming, is presented in [11].

Algorithm 5 - An optimal algorithm for $1|{\textit{hierarchy}}|(U_{\mathcal{J}_1}, \dots, U_{\mathcal{J}_c})$, with constant c .

- 1: Assign every job a weight:
 - 2: For each $J_i \in \mathcal{J}_c$, let $w_i = 1$.
 - 3: **for** $\ell = c - 1$ down to 1 **do**
 - 4: $C_\ell = 1 + \sum_{k=\ell+1}^c |\mathcal{J}_k| \cdot C_k$
 - 5: For each $J_i \in \mathcal{J}_\ell$, let $w_i = 1 + C_\ell$
 - 6: **end for**
 - 7: Ignore the hierarchy levels and find an optimal solution for $1||\sum w_j U_j$ [11].
-

Theorem 4.1: Algorithm 5 is optimal for $1|{\text{hierarchy}}|(U_{\mathcal{J}_1}, \dots, U_{\mathcal{J}_c})$ with a constant number of levels.

Proof: The algorithm assign the jobs weight, such that (i) jobs from the same rank have the same weight, and (ii) the weight of each job in hierarchy level ℓ is equal to one plus the total weight of jobs in lower levels. The above weights imply that a single non-tardy job from hierarchy level ℓ contributes to the objective function more than all the jobs in lower levels. Thus, the multi-criteria objective function is achieved by minimizing $\sum w_j U_j$ in the resulting weighted instance.

We show that every optimal solution for $\sum w_j U_j$ corresponds to a feasible solution. Assume by contradiction that a schedule π is optimal for $\sum w_j U_j$, but is not feasible due to job $J_i \in \mathcal{J}_\ell$. This means that J_i can complete on time by delaying jobs from lower ranks. Since the weight of J_i is higher than the total weight of lower rank jobs, we get a contradiction to the π 's optimality. ■

The algorithm in [11] assumes that the instance is given as a list of jobs, every job, J_i , is represented by a triplet (p_i, w_i, d_i) . In the full version we show how to extend the algorithm to handle a compact representation of the input in which for every weight, w_k we are either given a list of jobs having weight w_k , in which each job is represented by a pair (p_i, d_i) ; or we are given the amount n_k of jobs having weight w_k , and a single pair (p_k, d_k) such that all n_k jobs having weight w_k have the same processing time p_k , and due-date, d_k .

The fact that an optimal poly-time algorithm exists for instance in the above compact representation gives a nice distinction between the multi-criteria objective and the global objective for which we who a hardness proof already for 4 hierarchy levels.

B. The Global Objective function: $1|{\text{hierarchy}}|\sum U_j$

The goal in the problem $1|{\text{hierarchy}}|\sum U_j$ is to minimize the total number of tardy jobs, independent of their rank. Clearly, the dominance hierarchy plays a significant role also in the global objective problem since it induces the set of feasible schedules.

Theorem 4.2: The problem $1|{\text{hierarchy}}|\sum U_j$ is NP-complete for four or more hierarchy levels.

Proof: Given a schedule, it is possible to calculate the number of non-tardy jobs. Also, Algorithm 2 is a poly-time algorithm for verifying the feasibility of a given schedule, thus, the problem is in NP.

The hardness proof is by a reduction from the subset-sum problem. Given a set of integers $A = \{a_1, a_2, \dots, a_{n_A}\}$ and a target value T , the goal is to decide whether A has a subset $A' \subseteq A$ such that $\sum_{j \in A'} a_j = T$. The subset-sum problem is known to be NP-hard [8].

Given an instance of subset-sum, (A, T) , we build an instance of $1|{\text{hierarchy}}|\sum U_j$, consisting of four hierarchy levels, $\mathcal{A}, \mathcal{B}, \mathcal{C}, \mathcal{D}$ as follows.

- 1) The set \mathcal{A} includes the jobs at the top of the hierarchy. It consists of n_A jobs induced by the subset-sum instance.

Specifically, every element $a_j \in A$ contributes to \mathcal{A} one jobs of length a_j and due-date $d_j = T$.

- 2) The set \mathcal{B} includes a single job, to be denoted J_b , for which $p_b = 2$ and $d_b = T + 1$.
- 3) The set \mathcal{C} includes T jobs of length 1, all having due-date $d_j = T$.
- 4) The set \mathcal{D} of lowest level includes T jobs of length $1/T$. All these jobs have due-date $d_j = T + 1$.

We note that the reduction is polynomial assuming a compact representation of the input, that is, the value of T may not be polynomial in n , but we do not list the jobs in \mathcal{B} and \mathcal{C} , only specify their amount. Similarly, a schedule can be presented in a compact way - if there are x jobs of length p assigned one after the other, the schedule is presented by specifying x and p , rather than listing all these jobs.

We turn to show the validity of the reduction. The idea is that the jobs of \mathcal{D} whose total length is 1 can be assigned before their due-date only if A is a YES-instance of the subset-sum problem. Intuitively, the job $J_b \in \mathcal{B}$ can benefit from bypassing the jobs of $\mathcal{C} \cup \mathcal{D}$ if and only if there is one more available slot for it in $[0, T]$, and such a slot exists only if the jobs of \mathcal{A} do not use exactly all T slots in $[0, T]$.

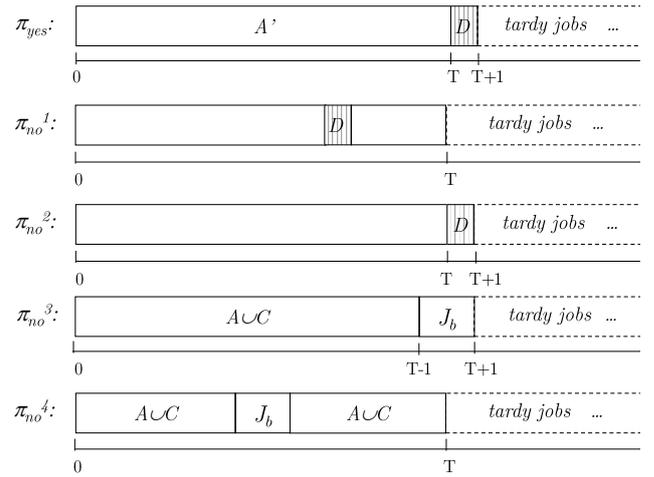


Fig. 6. π_{yes} : An optimal feasible schedule of a YES-instance. π_{no}^1 and π_{no}^2 : Non-feasible schedules of a NO-instance. π_{no}^3 and π_{no}^4 : Feasible schedules of a NO-instance.

Claim 4.3: There exists a feasible schedule with more than T non-tardy jobs if and only if A has a subset that sums up to T .

Proof: Assume that A has a subset A' such that $\sum_{j \in A'} a_j = T$. Consider the schedule π_{yes} , depicted in Figure 6, in which the jobs corresponding to the elements of A' are processed in arbitrary order during the interval $[0, T]$ and the T jobs of \mathcal{D} are processed in $[T, T + 1]$. All other jobs are late and their schedule is arbitrary. We show that π_{yes} is feasible. The tardy jobs of $\mathcal{A} \cup \mathcal{C}$ all have due-date T . Since the machine processes only jobs from \mathcal{A} in $[0, T]$, and the non-tardy jobs of A' complete their processing exactly at their due-date, it is not possible to add any tardy job to complete on time without

harming a non-tardy job from A' . The job J_b , whose due-date is $T + 1$ cannot benefit from bypassing the jobs of \mathcal{D} , since their total length is 1, and $p_b = 2$. Thus, π_{yes} is a feasible schedule. The number of non-tardy jobs in π_{yes} is $T + |A'|$.

Assume next that A does not have a subset of total sum T . We show that the number of non-tardy jobs in an optimal feasible schedule is at most T . Specifically, we show that the jobs of \mathcal{D} are not processed in any feasible schedule.

Let π_{no} be a schedule of a NO-instance. Consider the interval $[0, T]$. Assume by contradiction that there are more than T non-tardy jobs in π_{no} . Since the jobs of $\mathcal{J} \setminus \mathcal{D}$ all have length at least 1, at most T jobs from $\mathcal{J} \setminus \mathcal{D}$ are processed in $[0, T]$. Also, since $p_b = 2$, if J_b is not tardy, then at most T jobs are processed in $[0, T + 1]$. All the jobs that complete after time $T + 1$ are clearly tardy. We conclude that if there are more than T non-tardy jobs in π_{no} , then some jobs from \mathcal{D} are non-tardy. Moreover, the jobs of \mathcal{D} are the only jobs whose length is not integral and their total length is 1, therefore, in every optimal feasible solution with some non-tardy jobs from \mathcal{D} , all the jobs from \mathcal{D} are non-tardy. Moreover, w.l.o.g., we assume that the jobs of \mathcal{D} are processed sequentially in one time slot in $[0, T + 1]$, as otherwise, they can be shifted to be processed sequentially; some other jobs may be shifted to start earlier, which is clearly beneficial for them and therefore does not harm the feasibility of the schedule.

We show that no schedule in which the jobs of \mathcal{D} are allocated one time slot in $[0, T + 1]$ is feasible. Assume first that the \mathcal{D} -jobs are assigned before time T (see π_{no}^1 in Figure 6). If J_b is tardy, then it can remove the jobs of \mathcal{D} and be assigned in $[T - 1, T + 1]$, resulting in π_{no}^3 . If J_b is not tardy, then the jobs of \mathcal{D} will be removed by a tardy job from \mathcal{C} , that can assign itself in their slot, resulting in π_{no}^4 . This contradicts the feasibility of π_{no}^1 .

Assume next that the \mathcal{D} -jobs are assigned in $[T, T + 1]$ (π_{no}^2 in Figure 6). If J_b is tardy, then since a subset of A of total sum T does not exist, at least one job from \mathcal{C} is processed in $[0, T]$. Job J_b can remove this job and the jobs of \mathcal{D} and be assigned in $[T - 1, T + 1]$, resulting in π_{no}^3 . If J_b is not-tardy, then by removing the \mathcal{D} -jobs and be processed in $[T - 1, T + 1]$, J_b can help some tardy job from \mathcal{C} be processed before time T . Again, we get a contradiction to the feasibility of π_{no} .

The above analysis implies that the only possible feasible profiles, have the structure depicted in profiles π_{no}^3 or π_{no}^4 in Figure 6. The number of non-tardy jobs in these schedules is at most T . ■

The above claim, together with the fact that subset-sum is NP-hard, implies that $1|hierarchy|\sum U_j$ is NP-hard, already for 4 hierarchy levels. ■

V. CONCLUSIONS

In this paper we analyzed a natural situation in real life scenarios, where some users are more dominant than others, and as a result they should receive a better quality of service. We considered the effect of having such dominance hierarchy on two classical scheduling problems.

We first provided efficient algorithms for testing the feasibility of a schedule, and then considered the problems of (i) minimizing the maximal tardiness of a job, and (ii) minimizing the number of tardy jobs. For the first problem we provided an efficient algorithm for both the bi-criteria objective and the global objective. For the second problem we provided an optimal solution for the bi-criteria objective, and presented a hardness proof for the global objective, when the number of different hierarchy levels in the input set is at least four.

Our work demonstrates the challenges arising in the analysis of systems with users' dominance hierarchy. We believe that this setting represents a natural phenomenon, which be studied further, in additional resource allocation environments.

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